End User Computing and VDI
Our capabilities

The challenges of End User Computing

This is a good example of where the Vendor Hype Cycle runs the risk of over-promising and under-delivering for customers. There is immense value which can be achieved through effective End User Computing and Virtual Desktops, but the reality for each organisation needs to be carefully considered.
Feedback from the TReX forum

Feedback from our Customers and our Customer forum (TReX) highlights a number of key challenges in the End User Computing arena.

All see:
- A high percentage of the end user computing budget being spent operating the environment rather than on innovation

Some see:
- Application sprawl due to lack of detailed application portfolio
- Manual processes driving cost, risk and delay
- Ageing desktop estate
- Hard to move to Windows 7/8 due to application issues
- VDI not implemented widely beyond development due to lack of resource and expertise to build a proven business case
- Confusion in the market around best approach to virtualisation and what can be affordably virtualised

The CloudTalent Approach

In our experience it is important to filter through the Vendor promises as, despite the maturing virtualisation market, the real cost case does not always match the Vendors’ claim.

CloudTalent work in a pragmatic fashion to help Customers understand these challenges, deliver quick wins and develop a strategic roadmap to fix the highest priority issues first using knowledge gained from Customer projects and the TReX forum.

What to expect from CloudTalent

CloudTalent has specific work packets, detailed below, which are designed to improve:
- Application management by rationalising total number of applications
- Management of the environment with optimal centralisation
- Virtualisation of applications and desktops to the optimum levels
- Standardised deployments with specific use cases
- Standard processes for supporting multiple end user devices
- Automated provisioning of applications
- More specific installations by user
- Differentiated application framework
## End User Computing - Typical Work Packets

### Desktop Strategy
Create a stakeholder agreed desktop strategy to support future service needs of the Customer, for example, support and management of multiple devices and new SaaS and Cloud options.

### Virtualisation Feasibility & Business Case
1. Clear stakeholder agreed view of the Current Mode of Operation highlighting all issues, risks and costs (facilities, networks, server, storage, backup etc.)
2. Stakeholder agreed view of the strategic vision of all services and architectural principles reviewing in house v cloud v co-lo v outsource options
3. Detailed unbranded Future Mode of Operation for someone of similar scale and complexity to address all issues / risks
4. Clear project roadmap of initiatives to achieve the suggested Future Mode of Operation
5. High level business case for the transformation detailing quick wins and strategic wins

### Application Rationalisation & Packaging
Complete an application audit.

### Systems Management Tools Consolidation
Work with stakeholders to define and create a process map and processes to support the desktop strategy and roadmap.

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**Effective Desktop Strategies**

Planning to rollout